

Eye-tracking and virtual reality-based attentional bias modification training to improve mirror exposure therapy: preliminary findings from a multiple case study with anorexia nervosa patients

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Patients with anorexia nervosa show dysfunctional body-related attentional bias



Physical Appearance State and Trait Anxiety Scale (PASTAS; Thompson, 1999)

Body-related attentional bias



Association with higher levels of **body** dissatisfaction Interference with the effectiveness of the body exposure-based treatments Body exposure-based therapies:

Mirror exposure therapy (MET)

The way we look at our own body really matters! Body-related attentional bias as a predictor of worse clinical outcomes after a virtual reality body exposure therapy

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Abstract: Body-related attentional bias (AB) experienced by anorexia nervosa (AN) patients has been associated with body image disturbances and other eating disorders (ED)-related symptoms. The aim of this study was to assess whether the body-related AB reported by AN patients before a virtual reality (VR)-based body exposure therapy predicted worse clinical outcomes after treatment. Thirteen AN outpatients participated in the study. AB was recorded using an eye-tracker incorporated in a VR-Head Mounted Display, Results showed that AN patients attended to their weight-related body parts for longer and more frequently than to their non-weight-related body parts. Statistically significant (p<.05) negative and positive correlations between pre-intervention bodyrelated AB measures and the difference between pre- and post-assessment fear of gaining weight, body dissatisfaction, and body appreciation measures were also found. Showing higher body-related AB before the intervention marginally predicted a lower reduction of fear of gaining weight (p = .08 and p = .07) and body dissatisfaction (p = .05 and p = .06) at post-treatment, and significantly predicted a lower increase of body appreciation scores after the intervention (p<.001). Results suggest that body-related AB may reduce the efficacy of VR-based body exposure therapy in patients with AN.

Keywords: Anorexia Nervosa, Body-Related Attentional Bias, Virtual Reality, Eye-Tracking, Body Exposure Therapy, Treatment Outcomes MET is an effective treatment for anorexia nervosa to reduce the anxiety experienced by patients about their bodies and fear of gaining weight through a habituation process.

Patients are exposed to their real bodies over a prolonged period expressing their emotions and thoughts about their body



Looking at or avoiding looking at the most anxiety-producing body parts could interfere with the extinction of the anxiety response

ATTENTIONAL BIAS MODIFICATION TRAINING (ABMT) can reduce attentional biases

Improve anorexia nervosa symptomatology, such as body dissatisfaction

Increase the efficacy of body exposure therapies

Study purpose Increasing the efficacy of MET by incorporating ABMT into MET in the treatment of 4 adolescent females with anorexia nervosa

Will the mirror exposure treatment's efficacy increase by previously reducing the attentional bias?

Attentional Bias Modification Training & Mirror Exposure Therapy

Eye-tracking

+

Virtual reality







Methodology

Cases description

4 females Diagnosis: restrictive anorexia nervosa

	Patient 1	Patient 2	Patient 3	Patient 4
Age	14 y.o .	16 y.o.	17 y.o.	17 y.o.
Comorbidity	Adjustment disorder with anxiety	no	Major depressive disorder and anxiety disorder	Major depressive disorder
Pharmacological treatment	Antidepressants and antipsychotics	no	Antidepressants and occasional anxiolytics	Anxiolytics and antidepressants
Program treatment*	Intensive day-patient treatment (11h)	Day-patient treatment (5h)	Intensive day-patient treatment (11h)	Outpatient program treatment

* The treatment consisted of individual and group cognitive-behavioral therapy, nutritional rehabilitation and individual and group parent counseling.

Procedure



Pre-treatment assessment session



5 experimental sessions
Attentional bias modification training
Mirror exposure therapy



Post-treatment assessment session

Creating a personalised avatar



The virtual avatar was created by taking a patient's frontal photo which was manually overlapped on the silhouette of the virtual body by adapting the avatar's body parts to the patient's silhouette. In each clinical session

Immersion in the virtual environment

Full body ownership illusion

2

3

4

5

Attentional bias modification training

Mirror exposure therapy

Exposure to a relaxing enviroment

Virtual reality enviroment **Full Body Motion** Tracking HTC Vive HMD Hand Controller Foot Tracker

In each clinical session

Immersion in the virtual environment

Full body ownership illusion

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Attentional bias modification training

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Exposure to a relaxing enviroment



VISUO-MOTOR STIMULATION PROCEDURE

synchronizing the movements of the participant with the movements of the avatar using motion capture sensors placed on the hands and feet \rightarrow participant could see how the virtual body was doing the same movements as the real body.

Full body ownership illusion



VISUO-TACTILE STIMULATION PROCEDURE

synchronizing the participant's visual and tactile stimulation using a tactile controller \rightarrow participant could see how her virtual body was touched by a virtual controller on the same areas of the real body touched by a real controller. In each clinical session

Immersion in the virtual environment

Full body ownership illusion

2

3

4

5

Attentional bias modification training

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Exposure to a relaxing enviroment

The attentional bias modification training goal was to balance the attention between weight and non-weight-related body parts



150 figures divided into two blocks of 75 figure 10-15 minutes task

The task is based on a virtual reality adaptation of the attentional bias induction procedure proposed by Smeets et al. 2011

Attentional bias modification training

The patient was asked to be staring for 4 seconds at the figures that appeared on a specific body part of the avatar, while it was progressively illuminated until the end of the 4 seconds, and then to move on to the next figure presentation.



In each clinical session

Immersion in the virtual environment

Full body ownership illusion

2

3

5

Attentional bias modification training

Mirror exposure therapy

Exposure to a relaxing enviroment

Virtual reality-based Mirror Exposure Therapy



The patient was asked to focus on different parts of the virtual body and to orally report her thoughts and feelings.

The level of experienced anxiety was evaluated every 120 seconds.

ABMT + MET SESSIONS: BMI HIERARCHY



VR technology offers the possibility of performing ABMT and MET by allowing the patient to experience the illusion of ownership of a virtual body that progressively increases weight until reaching a healthy body mass index.

In each clinical session Immersion in the virtual environment

Full body ownership illusion

2

3

4

5

Attentional bias modification training

Mirror exposure therapy

Exposure to a relaxing enviroment

PRE-POST TREATMENT & NITHIN-TREATMENT SESSIONS MEASURES		PRE-POST TREATMENT MEASURES		
		Body weight	Body Mass Index (BMI)	
		Body dissatisfaction	Spanish version of the Body Dissatisfaction subscale of the Eating Disorder Inventory-3 (EDI-BD)	
Full Body Ownership Illusion (FBOI)	Visual Analogue Scales (VAS) from 0 to 100	Drive for thinness	Spanish version of the Drive for Thinness subscale of the	
Fear of Gaining Weight			(EDI-DT)	
Anxiety		State weight-related body parts anxiety	Physical Appearance State and Trait Anxiety Scale (PASTAS)	
		Body-checking behaviors	Body Checking Questionnaire (BCQ)	
		Body appreciation	Body Appreciation Scale (BAS)	

RESULTS: body mass index

BMI increased slightly at post-treatment assessment (except for patient 1) without reaching the minimum healthy weight.





VISUAL ANALOGUE SCALES











VISUAL ANALOGUE SCALES









VISUAL ANALOGUE SCALES









VISUAL ANALOGUE SCALES

FEAR OF GAINING WEIGHT







Discussion

Patients 1

Patient 3

The treatment has been effective Lack of effect of the treatment

High level of anxiety → Anxiety disorder
 No reduction in fear of gaining weight

 High level of full body ownership illusion and identification with the avatar

3. Absence of full body ownership illusion and no identification with the avatar



Future research

To advance this preliminary study and evaluate the effectiveness of incorporating ABMT into MET a controlled clinical trial is necessary.





This augmentation of MET through ABMT based on virtual reality and eye-tracking could open up a wide range of possibilities for new interventions to improve the symptomatology of patients with anorexia nervosa.



Thank you!

Questions?

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